

's Character Sheet



Character Name:

_ Lovel _

Exp.

Race & Class: Eladrin Wizard

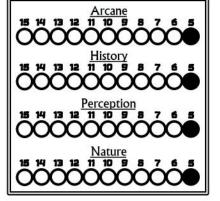
| 0 | | | 3 |
|-------------------|---|------------------|-------------|
| Powers | Power Description | Offence Bonus | Power Level |
| Thunder Wave | You create a sonic wave from the ground. <u>Damage</u> : 10 | +2 | 1 |
| Magic Missile | You launch a silvery bolt of force at a target. <u>Damage</u> : 10 | +5 | (10 |
| Icy Terrain | You create a patch of ice on the ground beneath the target. <u>Damage</u> : 15 | +5 | □ 1 |
| Flaming Sphere | You throw at the target a rolling ball of fire. Damage: 25 Miss: 10 | +4 | D1.5 |
| Shield | You create a shield of arcane energy at a point of your choosing (for a single turn). | / | □ 2 |
| Lightning Bolt | You shoot an electric lightning bolt (at up to 3 targets). <u>Damage</u> : 15 | +3 | □ 3 |
| Web | You create a magical web that traps the target. | +5 | □4 > |
| Spell Focus | You can take an extra turn for casting a spell. If not disturbed, add +5 to Offence bonus and Damage. | 1 | 5 |
| Invisibility | You become invisible (for a single turn). | | □6 |
| Acid Orbs | You spray <u>up to 2 targets</u> with acid orbs. <u>Damage</u> : 35 | +3 | □7 |



Portrait:

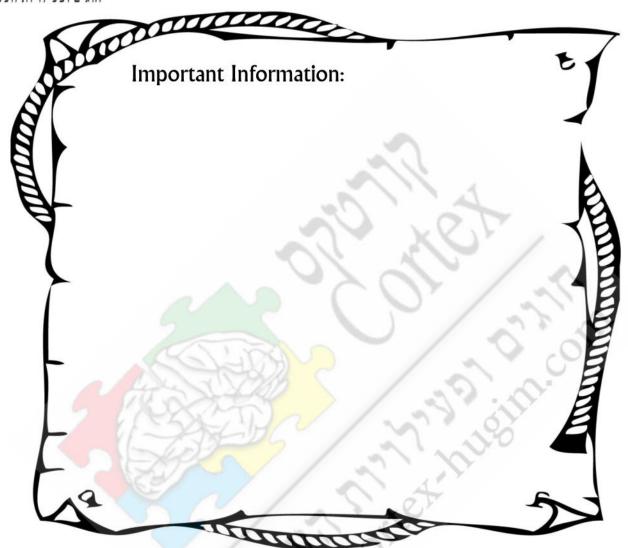


Skills:









Bonus: Object Name:

Weapons:

| V | Equipment: | |
|-----------------------|------------|--|
| Tor) | 0 0 | |
| Purse: C"P: S"P: G"P: | 3 | |
| G"P: Gemstones: | | |